

Content: Art	Grade or Course: Grade 6	Date Developed: 2020
<p>Overview: Art in 6th grade continues to introduce and identify the <i>design principles and elements</i> through various art projects. Students are encouraged to apply creative-thinking skills to express themselves while developing an understanding of various tools, techniques, and processes in art. Students apply art concepts through their project: <i>Innovate, Create and Participate</i>. In art, students will create a 3D wax museum of influential people that shaped the American experience from Westward Expansion until the Gilded Age.</p>		
<p>Essential Questions: How do art Design Elements and Principles impact the overall composition? How can we create the illusion of depth using lines and shapes? What is the relationship between the colors on the color wheel and how do artists use them to create desired outcomes? How can we create visual vibration using color? How do we make a print on paper using proper techniques, tools and materials? How did the Innovations of the 1800s influence the American Experience?</p>		
<p>Standards:</p> <p>Creation and Expression: Create, perform, and express ideas through the art discipline.</p> <ul style="list-style-type: none"> ● Uses the language of visual arts (Design Elements and Principles of Design) to communicate ideas. ● Demonstrates creative problem-solving skills to improve or vary their own work. ● Create art using a variety of tools, media, techniques, and processes. <p>Connecting (Contextual Literacy): Understanding the relationship among the arts, history, and world culture. Make connections among the arts and to other disciplines.</p> <ul style="list-style-type: none"> ● Understanding the visual arts in relation to history and culture. ● Understanding the interdisciplinary connections and life applications of the visual arts. <p>Responding: Demonstrate the ability to describe, analyze, interpret, and evaluate works of art.</p>		
<p>Units:</p> <ul style="list-style-type: none"> ● Op Art ● Japanese Art ● Design Elements/Principles ● 3D Art ● Printmaking 		

Assessments:

- Sketchbooks/reflections
- Projects:
- Color Wheel
- Value scales
- Op Art
- Printmaking: Suminagashi, linoleum
- 3D wire sculptures (human figures)
- Clay bowls